

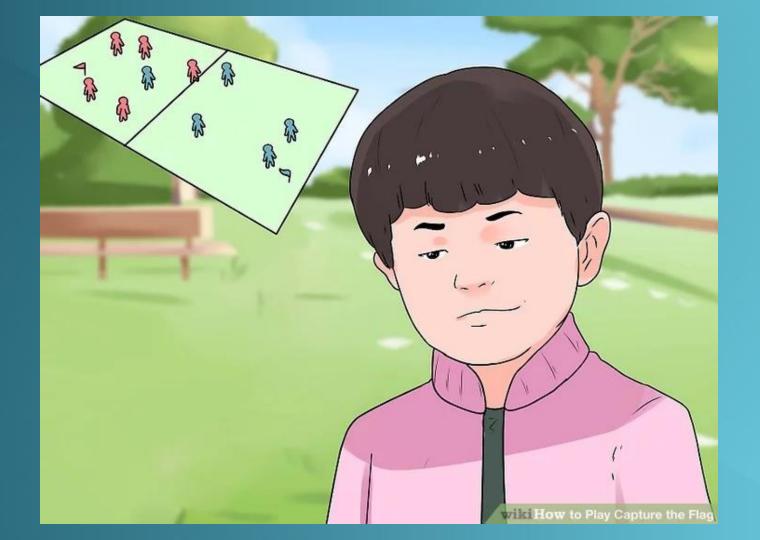
OWASP AppSec Europe London 2nd-6th June 2018

# Capture the Flags

Gamifying Security Education

Max and John







Max and John

### Introduction

#### **Max Feldman**

**Product Security** 

@MrsBufferworths

#### John Sonnenschein

Red Team

@johnnysunshine



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### Let's Talk About

- Our SDL Process
- Security Education
- CTFs
- Planning
- The Flags
- Execution
- Lessons Learned



# Our SDL Process



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### Development at Slack

- We have a CI/CD pipeline
- Easy to push code
- 100 deploys to production daily

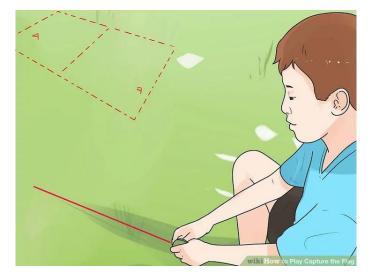




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### Development at Slack

- SDL process/tool (just open-sourced!)
- Self-service checklists for security concerns, transparent communication
- Culture of trusting our developers



# Security Education



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## Security Education

- Developers aren't always security experts
- Slideshows, text, etc. can be informative but boring
- Different employees, different backgrounds
- Goal: learn as a team, leverage everyone's unique skills





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## Security Education

- Security training and classes can be expensive/overkill
- Security conferences may not be relevant enough
- Are also full of degenerates
- Can we improve our education techniques?







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### CTFs

- Started/formalized at DEFCON 4, grown in popularity
  - More formalization, automation
- Two main types: jeopardy, attack/defense
- There is almost never a weekend without a CTF





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### CTFs

- DEFCON 4: First formal CTF, contestants provided & then hacked others, points judged
- Organized by various groups, mostly winning CTF teams
- DEFCON, Black Hat, conferences
- SANS Netwars CTF as training





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## Recent/Noteworthy CTFs

- DEF CON 24 Cyber Grand Challenge
   First fully automated machine learning CTF
- DEF CON 25 cLEMENcy
  - middle-endian, 9-bit byte length machine





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#### Cons

#### Pros

- Great puzzles
- Great rewards/incentives
- Great memes
- ctfd/fbctf/custom platforms have evolved

- Not always work-appropriate
   (e.g. Blaze CTF The weed CTF
   )
- Tailored to a different lovel of JUST SAY security skill



Planning



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### **CTF** Goals

- Raise security awareness and skills
- Engage a broad audience
  - Most of our employees are \*not\* hackers
- Measure our impact





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### **CTF** Communication

- Started planning for October (Hacktober) in August
- Plan with the internal events & comms departments
  - Also organized live lockpicking village
- Channels for CTF organizers and for CTF participants, office hours
- Avoiding disruption: length of time for the challenges to run
- PRIZES!!!



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## CTF Planning

- Security trivia
- Webapp
- Crypto
- Forensics
- OSINT
- Slack-specific challenges





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### **CTF** Infrastructure

- Chose fbctf (Thanks Facebook!) because it was prettier
  - fidgetspinning.life domain
  - Also a spreadsheet offering accessible version
- DigitalOcean
- Slack for collaboration
- Slack is Where CTFs Happen™



{the\_flags}



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## **CTF** Flags

- Meme-based, avocado toast?
- Heavy integration of puns
- Split the work between relevant teams





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## Trivia and Sleuthing

- If you WannaCry my lover, All your base are belong to us
- Show some security pop culture
- OSINT and Slack-specific challenges
- Made to be accessible to anyone, regardless of technical level



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## Trivia and Sleuthing

- It's all Latin to me
  - Simple ROT13, intro to Caesar ciphers
- *hash me outside how bow dah* (this was topical at the time)
  - Hashkiller MD5, showed ease of cracking





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### Forensics

- IR Team put together a PCAP with an attack scenario
- Covered Wireshark basics, traffic analysis, .doc properties, EXIF





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### Forensics

- A range of web application flags
  - HTML comments to PHP deserialization
- Covered many of OWASP Top 10
- XSS exploitation (including PhantomJS for automated verification of working exploit payload)



Execution



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### **CTF** Execution

- Company-wide announcements, preparation, coordination with internal events
- By the end of day one, one team of 5 had most of the challenges
- Ran out of challenges
  - Had to make (/borrow) more challenges





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### What Worked

- People participated, globally, diverse departments
- More interactions with the company (as a team, us as individuals)
- People asking about challenges, commenting/complimenting
- Teams were formed!
  - Teamwork makes the dream possible







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### What Worked

- The servers stayed up\*
  - \*for the most part (five eights of availability, a B+)
- fbctf is flashy and fun
- Four individuals completed all challenges



Max Feldman 11:52 AM https://instructions.fidgetspinning.life

instructions.fidgetspinning.life Slackture the Flag Instructions Learn how to participate in the CTF (44 kB) -







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### What Didn't

- Fbctf
  - HHVM caching issues
  - Hard to pull a list of challenges, forces you to use the map
- Max not a sysadmin (lots of copy-pasting scripts)

```
• • • •
1 ssl.sh
add-apt-repository ppa:certbot/certbot
apt-get update
apt-get install python-certbot-apache
certbot ---apache -d "`hostname`.fidgetspinning.life"
```



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### What Didn't

- Occasional flubs of challenges (in haste to make new ones)
- DigitalOcean
  - Probably a better way to utilize this
  - Manual fixes





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### Surprises

#### • Pleasant surprises:

- Higher than expected level of participation (good engagement, good discussions)
- Attention from higher levels, engagement from ICs to execs

#### • Less pleasant:

- Really smart people doing it (ran out of challenges)
- Lol lost productivity from everyone involved

# Lessons Learned



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### Feedback

- Favorite challenge:
  - o SQLi
  - SSRF, Python
- Least favorite:
  - o XSS
  - Padding Oracle





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### Feedback

- Positive aspects:
  - Collaboration
  - Education
- Areas to improve:
  - Sandboxing, more difficult challenges
  - "more pr, buildup!"





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### Lessons Learned

- Have a cool domain name
  - Tidepods.life next
- Market better ahead of time
- Don't underestimate people
- Incorporate more teams



# Future Work



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### Future Work

- Next October!
- More participation
- Communication++
- Tiers/prizes for different levels



# Thank you!

